## **TIGER POWER OF NUMBERS**

Game for min. 2 players and max. 4 players.

### NUMBER OF CARDS FOR THE GAME

- If there are 2 players, each player gets 20 cards + 2x special cards.
- If 3 players play, each player gets 13 + 1 special card.

  Note: One card is randomly removed from the deck before it is dealt.
- If there are 4 players, each player gets 10 cards + 1 special card.



### **GAME RULES**

- 1. The deck of cards is divided into 2 scoops: all the penny cards and the special 4 cards.
- 2. After shuffling the main deck, all cards are dealt sequentially according to the number of players. Then each player receives one more special luck card, which is not added to the other cards but kept aside.
- 3. The cards are dealt face down so that the other players cannot see who has which cards.
- 4.Once the cards are shuffled and dealt, the player is still free to shuffle them or look at them and arrange them in any way he wishes and choose his playing tactics.
- 5. After the actual shuffling or arranging, the cards may no longer be manipulated during the game, and throughout the game the cards are in the deck and turned face down.
- 6. The game then begins. Each player lays out 1 card that is currently on top of the deck. The cards are next to each other. The player who has the highest card wins all the others and puts them at the bottom of his deck.
- 7.If, for example, 2 players (if 3 players are playing) or 2-3 players (if 4 players are playing) have the same value card, then a shootout ensues by laying out another card. The player who had the lower value cards lose those cards. After the shootout, the higher card wins again and wins all the cards dealt. The shootout can continue until the winner of the current round is decided.
- 8.Attention!!! If 3-4 players are playing and if all 3-4 players have the same card dealt, the shootout does not continue. Everyone takes their card back and places it at the bottom of their deck. All players draw a new card and play continues.
- 9.Each player (3-4 players) may use a special LUCKY CARD once during the game. If there are only 2 players, they can use the LUCKY CARD twice. Before laying out the card, the player will announce this to all players and place his/her LUCKY CARD on the place where the playing cards are laid out. Once he/she has done this, all cards dealt that round are his/her, regardless of the card values. It is a random selection by that player to use his/her card. This LUCKY CARD remains in the unloading location. It cannot be used again.
- 10. The player who has the last 3 cards in his/her hand is allowed to look at them and can choose which card to use. However, he/she must always unload first. After that, the next player/players deal the cards.
- 11.If 3-4 players are playing, the player who no longer has any cards is out. The other players continue in overtime until the end when one player has all the cards. That's the winner!!!
- 12.A time limit can also be set on how long the game or overtime will be played. The time limit must be set before the game starts (e.g. 3 minutes for overtime or 10 minutes for a full game, etc.). The time cannot be changed during the game. The winner is then the player who has the highest total value of all cards at the end of the playing time. If one player wins before the time limit expires, he/she becomes the winner and the remaining time is cancelled.

# **TIGER HAPPY COUNTING**

Game for 2 players.

NUMBER OF CARDS FOR THE GAME

All cards in the deck.

### **GAME RULES**

After shuffling all the cards in the deck, each player gets 10 cards. The deck of undealt cards is placed on a spot from where both players can easily reach the cards. The deck is turned over with the values of the cards facing down.

The player who did not deal the cards discards any one card first. The other player tries to call with the same card.

If the other player has the same card, he/she ties and discards his/her new arbitrary card and the game is his/her turn.

If the other player does not have the same card, he/she must draw from the deck of undealt cards and the first player discards another card. If he/she does not have it again, he/she must draw another card, etc.

The winner of the game is the player who has no cards.

### **LUCKY CARD**

1. Player has one LUCKY CARD

If a player has no matching card, he/she may discard/lay down a LUCKY CARD and use two different cards with it that have the same total or subtraction value as the card discarded by the other player and the game is his/her choice.

2. The player has two LUCKY CARDS

If a player does not have a matching card but has two LUCKY CARDS, he/she may discard/deposit them at the same time as another card of his/her choice and the game is his/her choice.

3. The LUCKY CARD is the player's last card

If it remains as the last card, it can be discarded/unloaded separately as the last card to prove victory in the game.



